



Computing

EYFS	Explore different types of technology.					
Year 1/2	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year A	Computer Systems and Network – IT around us	Creating Media-Digital Photography	Programming A-Robot Algorithms	Data and information-Pictograms	Creating Media-Digital Music	Programming B – Quizzes
Year B	Computing systems and networks – technology around us	Digital painting	Programming A – Moving a robot	Data and information – Grouping data	Creating media – Digital writing	Creating media – Digital writing
Year 3/4	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year A	Computing systems and networks – Connecting computers	Creating media - Stop-frame animation	Programming A - Sequencing sounds	Programming B - Events and actions in programs	Programming A - Repetition in Shapes	Programming B - Repetition in games
Year B	Computing Systems and Network - The Internet	Data and information – Branching databases	Creating Media - Audio Production	Creating media – Desktop publishing	Creating Media - Photo Editing	Data and information - Data Logging
Year 5/6	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year A	Computing systems and networks - Systems and searching	Data and information – Flat-file databases	Computing systems and networks - Communication and collaboration	Creating media – Web page creation	Programming A – Variables in games	Data and information – Spreadsheets
Year B	Computing systems and networks - Systems and searching	Programming A – Selection in physical computing	Creating media - Video production	Creating media – 3D Modelling	Creating media – Introduction to vector graphics	Programming B – Selection in quizzes